California School Library Association Annual Conference January 25 - 28, 2024

Hilton Orange County/Costa Mesa, 3050 Bristol Street, Costa Mesa, CA 92626

Payment by credit Use our easy online registration option at

card: https://csla.net/inspire_events/annual-conference/

Purchase orders: CSLA accepts purchase orders **with** a registration form, emailed by the

deadlines to honor lower pricing.

Please hand-carry POs after December 31 to onsite registration.

Refunds: Cancellations by December 31 will receive a 50% refund.

No refunds beginning January 1, 2024.

Membership pricing is for those who are current CSLA members through January 28, 2024.

	Register by December 31	Register after December 31
CSLA Member Full Conference	\$295	\$395
Nonmember Full Conference	\$395	\$495
CSLA Member One Day (Fri OR Sat)	\$150	\$200
Nonmember One Day (Fri OR Sat)	\$200	\$250
IMRA Workshop Thursday	\$150	\$200
2-hour Workshops Thursday	\$50 each	\$75 each
CYRM Banquet Saturday	\$100	\$120

Questions? Email assist@csla.net

CSLA Conference Registration 2024 January 25 - 28, 2024

ONE FORM PER REGISTRANT		, , , , , , , , , , , , , , , , , , ,	
First and Last Name:		Email:	
Cell phone:		Work phone:	
Job title:		City:	
School:		District or COE:	
Current position:	Classified	Certificated Retired Other	
CSLA member?	No	Yes Membership # Exp date:	
Dietary needs?	No	Yes please explain	
1st state conference?	No	No, but 2023 was my first conference Yes	
Staying at Hilton?	No	Yes Name on the reservation	
Librarian Power Hour on Sunday 11 AM?	No	Dates of hotel stay: 1/24 1/25 1/26 1/27 Yes Choose the type and format of planner: Teacher Librarian print Teacher Librarian digital Classified Staff print Classified Staff digital	
		sessions will be recorded. I consent to CSLA's use of these te may be visible.	
Please enter event fee	es below:		
Full Conference		\$	
One Day Conference	ce Friday	\$	
One Day Conference	Saturday	\$	
IMRA Workshop		\$	
Thursday 9-11 AM W	-		
Thursday 1-3 PM W	-		
Thursday 4-6 PM W	-		
•	-		
CYRM	_	\$	
	Total	\$PO#	